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About This Content

Attention all Seaside Valley bus drivers! Do you want to upgrade your fleet – preferably with brand-new buses? Have you been eagerly anticipating new MAN models? Then this is the perfect expansion pack for you!

This Bus Simulator 18 DLC includes three new buses licensed from MAN!
The 39-foot **MAN Lion's City A21** awaits with two doors.

The **MAN Lion's City A47** is 34 feet long and is one of the shortest of the Lion's City series buses.

Plus, you can look forward to the articulated **MAN Lion's City A23**. This modern, 59-foot, three-axle bus holds around 140 passengers, who can board and alight it quickly and easily through one of four doors. This results in efficient and fast entry and exit. It also ensures that, even during peak times, most passengers will find a seat on your comfortable bus, while it transports them to their destination on time.

The Bus Simulator 18 expansion pack requires the main game.

Features:

- Three faithfully reproduced, officially licensed MAN City bus models
- MAN Lion's City A21: rigid, 39 feet, 2 axles, 2 doors

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- MAN Lion's City A23: articulated, 59 feet, 3 axles, 4 doors
 - MAN Lion's City A47: rigid, 34 feet, 2 axles, 2 doors

Title: Bus Simulator 18 - MAN Bus Pack 1

Genre: Simulation

Developer:

stillalive studios

Publisher:

astragon Entertainment

Release Date: 18 Dec, 2018

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Minimum:

OS: Requires a 64-bit processor and operating system / Windows 7/8/10 64-Bit

Processor: Intel Core i3 with 3.3 GHz or AMD Phenom II X4 with 3.2 GHz

Memory: 6 GB RAM

Graphics: NVIDIA GeForce GTX 750 (1GB VRAM) or AMD Radeon R7 360 (2GB VRAM) or higher

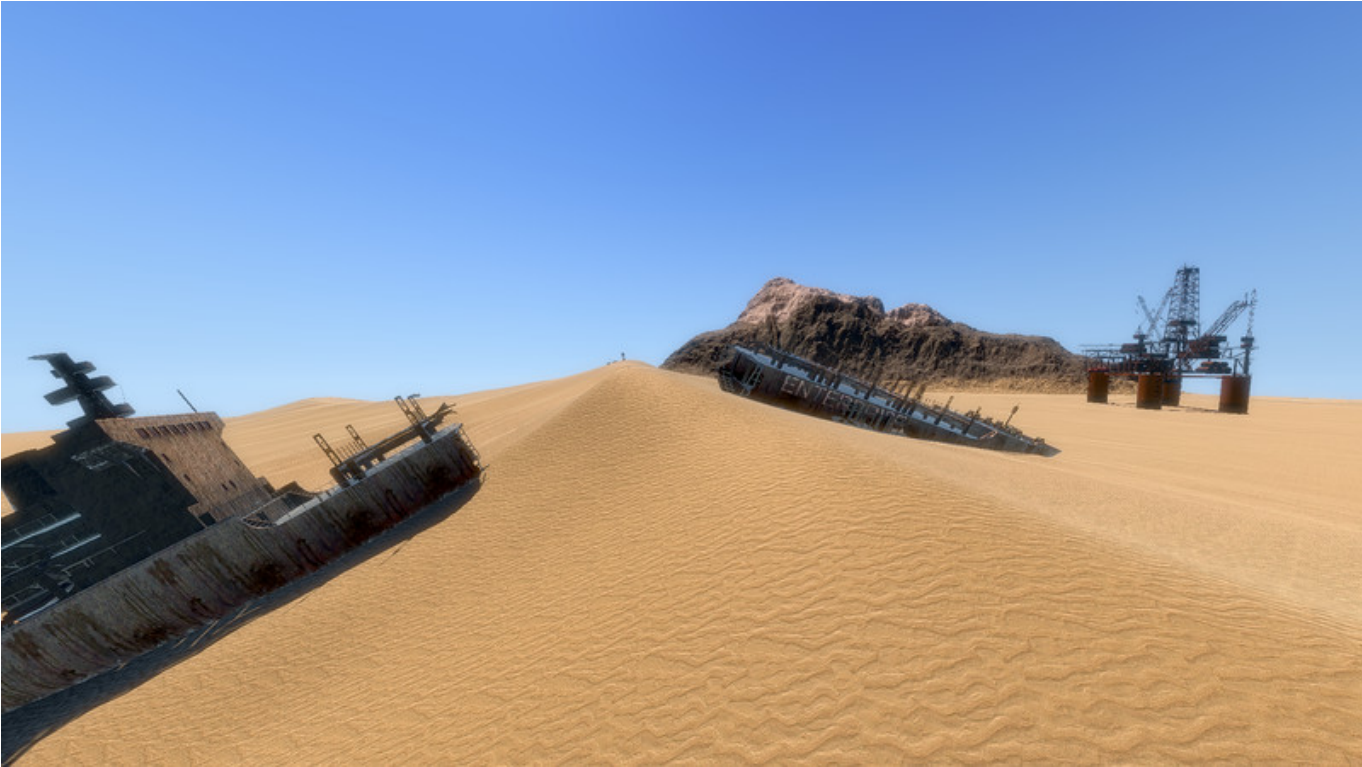
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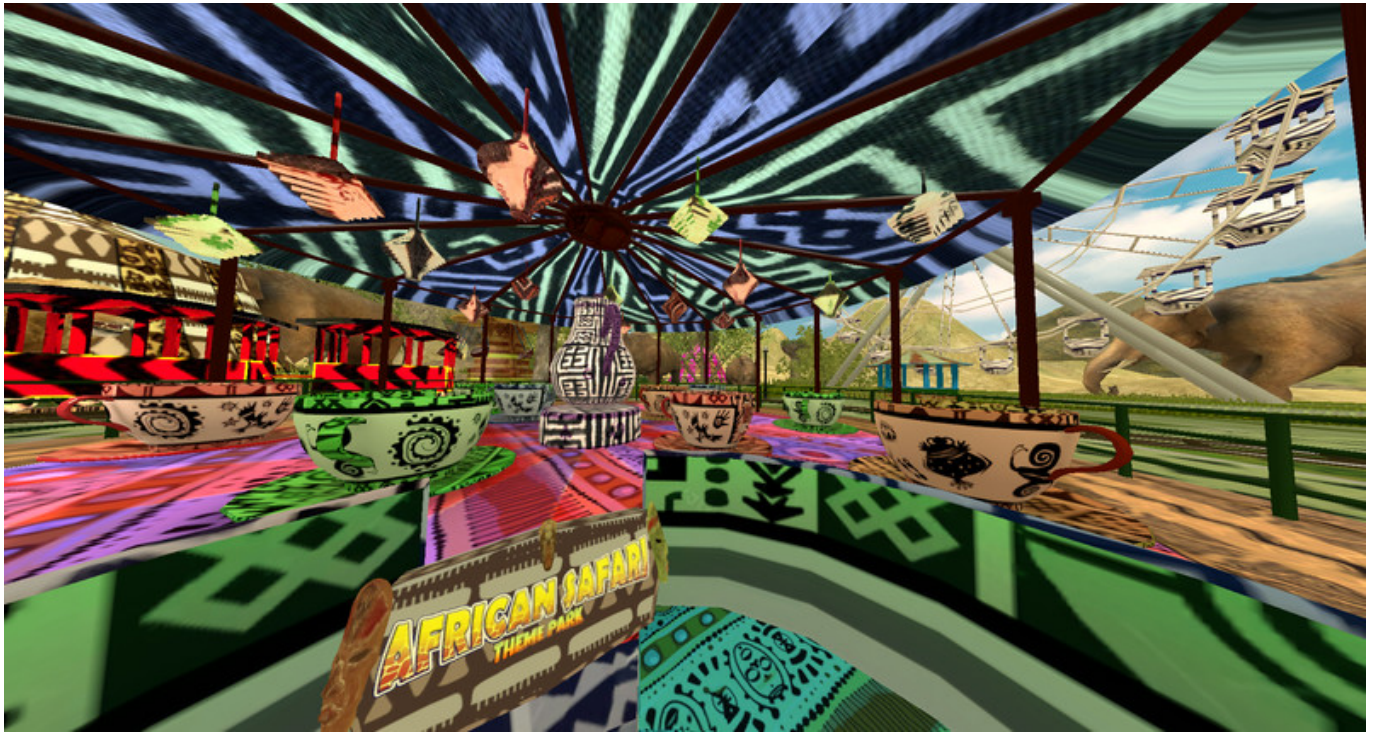
Network: Broadband Internet connection

Storage: 6500 MB available space

English,French,German,Czech,Japanese,Polish,Russian,Simplified Chinese,Turkish,Korean







Even with the occasional bugs (that twilight frontier promised to fix soon) it's still a very fun and surprisingly deep fighting game. I rate this game 11 out of 10 coz I got wargame feeling in semi 3D Red Alert. White Haven Mysteries is a typical HOPA. It's mediocre in any sense possible. Why do I still recommend it? If you get it cheap enough - i.e., at a discount of at least 50% - you'll get yourself a fairly good deal if you like that kind of game.

In detail:

It has the standard game modes: Quick hint recharge and sparkles OR slow hint recharge, no sparkles.

The graphics are good, but not amazing. The HO scenes are clear, and the objects are big enough to be spotted.

It's quite short. It took me just 2 hours to finish it, and I read every journal entry and didn't skip a single puzzle.

The story is nothing new. A spooky building, a mystery to solve, a mad scientist - standard stuff. The ending was a tad confusing, but I believe I understood it.

(Note: I can't say anything about sound or VOs, as I played it muted. Also, I finished it in one sitting, so I can't comment on the corrupted save file issue.). A steampunk themed puzzle room. Erie and fun.. Physics are totally wrong and the game is pretty difficult. Months ago I have told in the forums and the developer did also recognize. Then they pushed an update but barely anything has changed.

If you can't manage to pass a level, which often takes a lot of trial and error then you will not see all the others. It is/was visible in the leaderboards how many players just give up and can't proceed.

The physics are so wrong, you can just stand there, not even move the head and the ball would bounce off your head like it was bouncing off a trampoline. Even tennis balls fly several meters (10-20?) away. Try that in real life. For some reason the ball always likes to bounce off to the right side even if you don't do anything, always.. If u had played previous dark souls (especially 1\remastered) : Get the game. It serves as a proper closure to the series and still delivers what makes this series so great . Just go and get it , you will love it .

If u haven't play any soulsborne game : Highly recommend you to play Dark souls 1 V Remastered first , if else you will miss certain references and callbacks to previous lore and locations.

I know dark souls games have a bad rep for being overly difficult . That was the factor that turned me away from this series . However when I gave it a try , I think the difficulty is perfectly fine.

The game is challenging , without a doubt , but it is designed as such to create a sense of tension. It is similar to how combats in real life usually turns out : a bad decision in a split second V hesitate and distracted in combat would cause death. (That being said , the game gives you 2 or 3 chances to act for your survival , "One Hit Kill" usually does not happen.)

The adrenaline rush and the amount of sheer FOCUS you experience throughout the boss fights is one of the two best things this game offers. This game heavily relies of quick decision making and reflex, If you spend too much time lost in the thoughts of your tactics or worrying about the consequences of losing the duel , you already lost the fight.

The second best thing this game offers is the sense of accomplishment that none other game could provide. That is the main appeal of SoulsBorne game , in my opinion. Never had I jumped out of my chair yelling " I WON " and hyperventilate due to adrenaline even the battle has already settled for 15 minutes , Not until I played this Dark Souls 1 and this game , Dark Souls 3 .

tl;dr : If you like fighting big dudes and overcoming all odds to achieve victory

If you like the thrill of combat where your actions could result in a victory or defeat in the matter of seconds

If you like epic orchestral music and chants cheering you on when you face off against your enemies

Buy This Game .. I've played UniBall many years ago and the game still holds up very well today. It is very easy to pick up and play but takes a while to master. Luckily, the community is very open to new players and you can find plenty of people willing to help you learn the ropes.

I can't believe this game don't have more reviews and following. It is better than Don't Starve IMO. Please keep working on it and don't stop.. While this game might've been good at one point right now it's BROKEN it's impossible to get past even the first mission without the game crashing.. A great game for nostalgia and worth getting if you enjoyed the old dungeon adventure experience.

Castle Torgeath harkens back to the olden days of dungeon rpgs such as Shadow Tower with the attempt to recreate that experience for more recent times, something the game does very well for people who remember or liked those kinds of games. Combat is somewhat slow at first and takes a bit getting used to but then becomes modestly enjoyable for at least a short while after. The story that I uncovered so far was fairly interesting although I wish more than just the npc dialogue was voice-acted, however it doesn't really affect your ability to get into the game so long as you don't mind pausing and reading for a bit here and there. The little I've seen of the rpg system is somewhat basic and bare-bones but it seems to get the job done if you really stack your points into one particular stat or another. The game does a good job of keeping you in suspense and forcing you to consider whether it's wise to engage a group of enemies for xp or not. I had my reservations for the strange monster types that seemed to randomly spawn after killing enemies sometimes, but the system ended up feeling exciting and interesting rather than frustrating so long as you kept your wits about you and roamed carefully most of the time. As it stands the game is fairly decent for what it is and is more than likely to satisfy that dungeon crawler itch if you're the kind of guy who is into dungeon-themed games. More than anything else it was the low price point of the game that made me feel like it was very good for what it was. So with all that said I can resoundingly say the game definitely gets a positive recommendation from me.

tl;dr: Game is pretty decent for the price especially if you're really into dungeon games.. If you like bikes yes if you like cars no. This game seems cool although i keep on glitching in the falling office part (at the start). I just keep falling through the clouds. Is something else supposed to be happening?. A truly amazing concept, I have played for just over an hour now and each time I play its a different challenge and I love that.

I am looking forward to seeing the content the developer adds and think it great that the developer is bug fixing so much already and shows no signs of stopping with the game.

100% recommend this game. gibe us coop mode

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